Hochschule Bonn-Rhein-Sieg University of Applied Sciences





Robot Software Development Lifecycle

Dr. Alex Mitrevski Master of Autonomous Systems

Structure

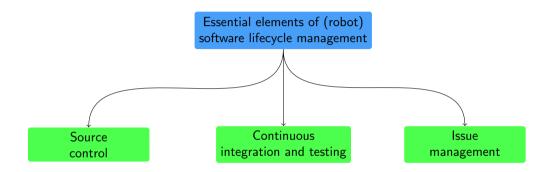
- Source control
- Continuous integration
- Issue management



















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- ► There are two main repository versions that we refer to when discussing source control:
 - ▶ Upstream version: The version of a repository that is hosted centrally (e.g. on an external server) and that everyone can access
 - ► Local clone: A local copy of a repository, whose changes may be made available in the upstream version at a later point









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Code sharing and reusability

The way in which **free and open source software is accessed and can be contributed to** is also simplified through source control









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Pulling	Staging
The process of retrieving changes from the central repository and recording those in the local repository's tree	Registers an intention to record changes to existing repository files or to add new files to a repository
Committing	Pushing
Follows the staging process and records file changes to a repository's local history tree	Records any local changes in the repository's history tree to the central repository









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 - This is opposed to centalised source control systems, where commits are directly added to a central repository
- ▶ Due to its decentralised nature, Git enables offline working
 - ▶ In principle, Git can be used without a central repository useful for maintaining local backups







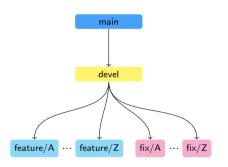




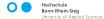




Collaborative development with repositories is typically done through branches

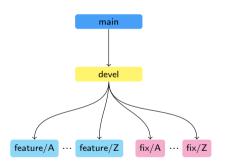


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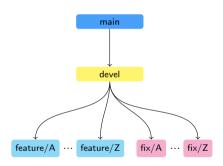


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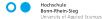






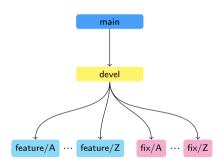


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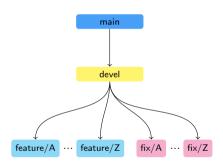
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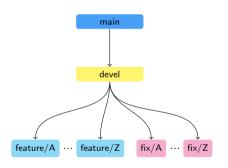
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Code from a child branch is integrated into a parent branch via a merge (aka pull) request







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► Forks simplify repository access management for large, very distributed teams

- Instead of giving every contributor access to the main repository, everyone maintains their own fork and makes a pull request later
- > For this reason, forks are essential for large open-source projects, where anyone can contribute

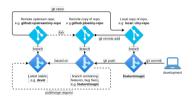








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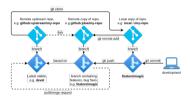












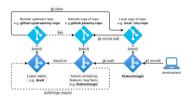
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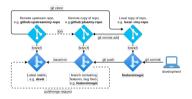
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Typical Collaborative Development Workflow

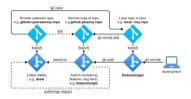


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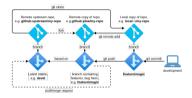


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 - 3. Feature and fix branches are usually deleted after being merged

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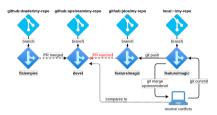


Illustration of a pull request workflow where merge conflicts appear. Courtesy of Minh Nguyen.

- When a pull request is made, it may happen that there is a merge conflict that makes it impossible to merge the changes directly
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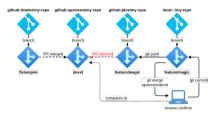


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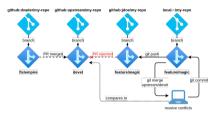


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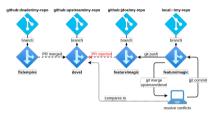
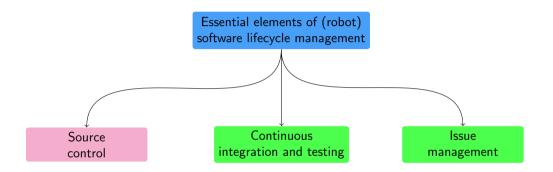


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- The best strategy to avoid merge conflicts is to pull from the parent branch / repository frequently so that new file edits are integrated before a pull request is even created















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 $\label{eq:constraint} \mbox{Example of a Python-based unit test for a library that interacts with data in a database. Taken from https://github.com/ropod-project/black-box-tools$

```
class TestDataIItils (unittest TestCase) .
    Aclassmethod
    def setUpClass(cls):
        cls.test db name = "bb tools test data"
        test dir = os.path.abspath(os.path.dirname( file ))
        cls.test db dir = os.path.join(test dir. cls.test db name)
        cls.collection name = 'ros ropod cmd vel'
        host, port = cls, get db host and port()
        cls.client = pm.MongoClient(host=host, port=port)
        success = cls, restore test db()
        assert (success)
    Aclassmethod
    def tearDownClass(cls):
        cls. drop test db()
    def test get all measurement(self):
        database = self.client[self.test db name]
        collection = database[self.collection_name]
        doc cursor = collection.find({})
        docs = [doc for doc in doc cursor]
        measurements = DataUtils.get all measurements(docs, 'linear/x')
        self.assertEqual(measurements.shape, (149,))
```





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An example of a continuous integration pipeline on GitHub. Taken from $\label{eq:https://github.com/ropod-project/black-box-tools}$

image: "mongo"

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image: "mongo"
before script:

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    - apt-get update
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```
- apt-get install -v python3-pip
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```
- pip3 install --upgrade pip
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```
- cat requirements.txt | xargs -n 1 -L 1 pip3 install
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variables:

```
DB_HOST: mongo
```

services:

```
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```

test:

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script:
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Additional steps, such as static code analysis tools, are often included in continuous integration pipelines as well — this prevents low-quality code from being merged







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- ► The quality of HIL testing depends on the used simulation though a high-fidelity simulation is needed so that meaningful evaluation results are obtained







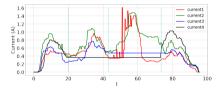


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- ► The quality of HIL testing depends on the used simulation though a high-fidelity simulation is needed so that meaningful evaluation results are obtained
- ► Testing with the real system under real conditions is eventually unavoidable, but it is best if this is only performed after software-based and HIL testing are both satisfactory









Current measurements of a Robile-like platform with injected wheel faults. Taken from A. Mitrevski and P. G. Plöger, "Data-Driven Robot Fault Detection and Diagnosis Using Generative Models: A Modified SFDD Algorithm," in 30th Int. Workshop Principles of Diagnosis (DX), 2019.

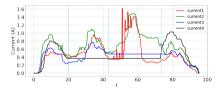
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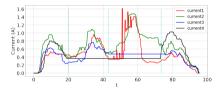
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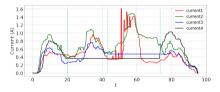
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- ► Fault injection is a procedure based on which faults are induced at particular places in the software so that the system's resilience to failures can be examined











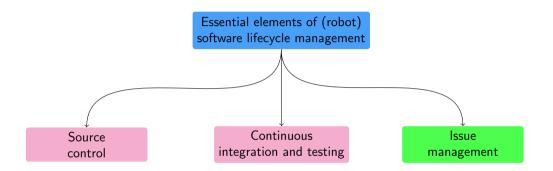
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- Fault injection is a procedure based on which faults are induced at particular places in the software so that the system's resilience to failures can be examined
- Fault injection can also be used to verify the correctness of fault management strategies, namely fault detection, identification, and diagnosis

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A list of open issues from https://github.com/b-it-bots/mas_domestic_robotics/issues

 Task management and allocation is often performed via issues









When working on a complex system such as a robot, there are typically many tasks that need to be performed at any point in time — this creates the need for task management

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A list of open issues from https://github.com/b-it-bots/mas_domestic_robotics/issues

- Task management and allocation is often performed via issues
- An issue is a description of a concrete task that can be assigned to a developer, potentially with associated tags that help identify the type of issue









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- Task management and allocation is often performed via issues
- An issue is a description of a concrete task that can be assigned to a developer, potentially with associated tags that help identify the type of issue
- Issues are typically associated with individual repositories, but can also be managed for a complete project — this depends on the development style that is followed by a team









- ▶ Issues should describe a problem as precisely and should be as concrete as possible
 - > Although it may sometimes be desirable to organise issues hierarchically









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An example issue describing a new feature (taken from https://github.com/b-it-bots/mas_knowledge_base)

Issue descriptions differ based on the purpose for which they are created:









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nerate simulation using information enco	ded in the ontology #44	Edit New Issue	
pan) alex-mitrevski opened this issue on Apr 16, 2021 - 0 comments			
alex-mitrevski commented on Apr 16, 2021	(Member) ···· Assignees	6	
Feature description	No one-assign yourself		
The proposed feature should implement a functionality that allows the information encoded in the ontology to be used for generating a simulation of an environment. I suggest & Gazebo simulation so that we can directly use the HBR there. For example, using the information in the OCO enzology is through the possible to spenrate an environment in which the objects	we can directly use the HSR there. For enhancement	6	
are placed so that they satisfy the constraints in the ontology. Suggested solution	Projects None yet	0	
The generation component should solve a constraint satisfaction problem, where encoded in the ontology. Here, relations define feasible locations for the objects, regions would define the rough location of an object in the environment.		0	
Caveats	Development	6	
This is potentially a difficult problem since the ontology only encodes qualitative to the left of another). There are thus potentially many solutions to the generatio	nformation about objects (e.g. one object is h problem, some of which don't fully	Create a branch for this issue or link a pull reques	
correspond to the real environment. But that might also be fine, as it could be us different environments.		Customiz	
0	You're receiving netFicati watching this repository.	ces because you're	

An example issue describing a new feature (taken from https://github.com/b-it-bots/mas_knowledge_base)

- Issue descriptions differ based on the purpose for which they are created:
 - ► Feature requests describe a feature that is missing and that would be good to add









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nerate simulation using information encoded in the ontol	ogy #44	Ed	New issue	
alex-mitrevaki opened this issue on Apr 16, 2021 - 0 comments				
alex-mitrovski commented on Apr 16, 2021	Assiste		1 ⁰	
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to the entrol another, There are thus potentially many southers to the generation problem, some or which don't n correspond to the real environment. But that reight also be fine, as it could be used to test a robot's reliability in all different anxienters.			Custaniz	
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An example issue describing a new feature (taken from https://github.com/b-it-bots/mas_knowledge_base)

- Issue descriptions differ based on the purpose for which they are created:
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alex-mitrevski commented on Apr 16, 2021	Member ··· Assignees		
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An example issue describing a new feature (taken from $https://github.com/b-it-bots/mas_knowledge_base)$

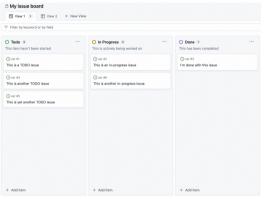
- Issue descriptions differ based on the purpose for which they are created:
 - Feature requests describe a feature that is missing and that would be good to add
 - Bug reports describe an observed problem with the software, such that they should include the steps to reproduce the bug and typically a description of the hardware and software configuration under which the bug was observed
- Many open-source repositories have issue description templates the details expected in the template should all be filled out for the issue to be considered by the developers







Issue Boards



An example of an issue board on GitHub

 Particularly in large(r) projects, issue management can become a daunting task

 if there are many issues in a repository, it can become challenging to track which issues are open, in progress, done, or even abandoned

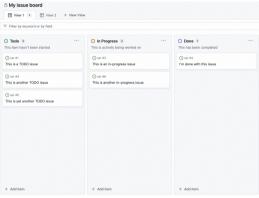








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- Issue boards can simplify this process by organising issues into different columns, such as open, in progress, and completed
 - An issue board is a visual representation of the product backlog in scrum, which we discussed a few weeks ago

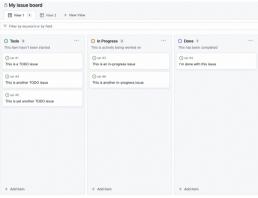








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- Most major software management platforms. such as GitHub and GitLab. provide an integrated facility for creating issue boards

Hochschule Ronn-Rhein-Sien





