



Hochschule
Bonn-Rhein-Sieg
University of Applied Sciences



Cognitive Architectures

A General Overview

Dr. Alex Mitrevski
Master of Autonomous Systems

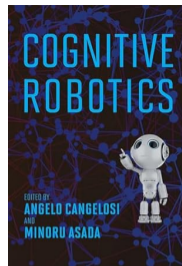
- ▶ Preliminaries
- ▶ Cognition paradigms
- ▶ Elements of cognitive architectures
- ▶ Cognitive architecture types and robotics applications of cognitive architectures
- ▶ Elements of cognitive architectures in our own codebase

Artificial Intelligence Review (2020) 53:17–94
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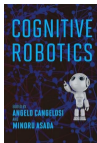


40 years of cognitive architectures: core cognitive abilities and practical applications

Iulia Kotseruba¹ · John K. Tsotsos¹



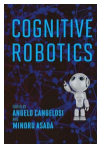
What is a Cognitive Architecture?



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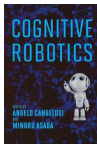


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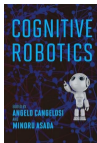
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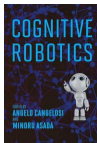


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“A cognitive architecture is a software framework that integrates all the elements required for a system to exhibit the attributes considered to be characteristic of a cognitive agent.” (Cangelosi and Asada ed. 2022, p. 193)

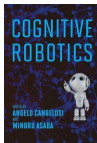
Cognition Paradigms





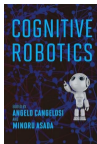
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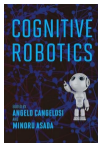


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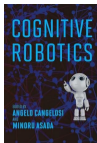




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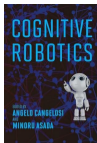


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- ▶ A **hybrid approach** attempts to combine the cognitivist and emergent paradigms into a common framework

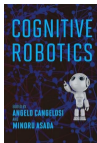
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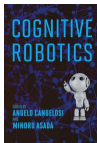
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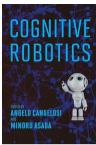
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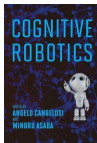


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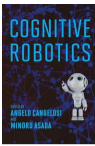
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 - ▶ **performing reasoning** on this representation
- ▶ According to this paradigm, **cognitive processing happens independent of a concrete embodiment** (computational functionalism)

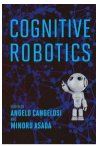
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- ▶ According to this view, **cognition is tightly coupled with acting in the world** — knowledge about the world is acquired by interacting with it



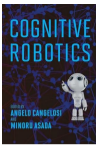
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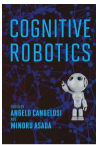


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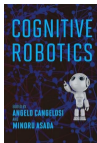
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- ▶ Since acting in the world is essential for making sense of the world, a cognitive robot based on the emergent paradigm needs to be able to **anticipate actions and their effects**
- ▶ Can be implemented through **connectionist systems** (neural networks) or via **dynamical systems theory**

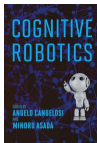
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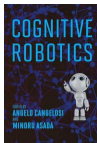
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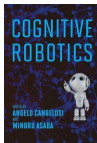


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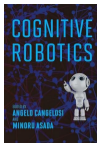


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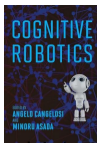


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- ▶ A hybrid system also requires an embodiment to interact with the world

Elements of Cognitive Architectures



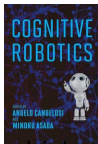
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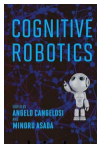
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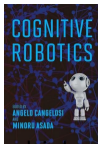
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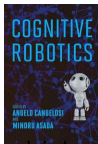
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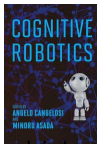
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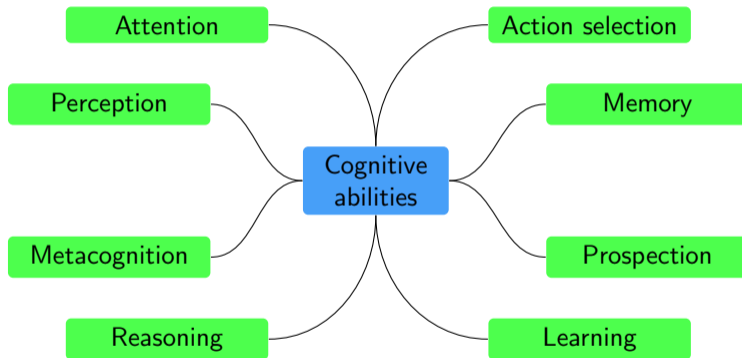
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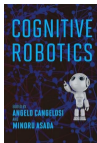
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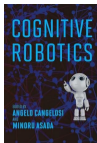
- ▶ Note: These desiderata are for “unified cognition theories”, but cognitive robot architectures usually only focus on a few characteristics that are of relevance to a robot — they do not aim to be general theories of cognition

Element Overview

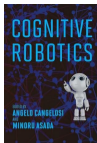




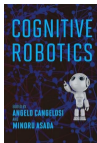
- ▶ Most traditional cognitive architectures focus on **visual input and range measurements**; some also consider audio input, while other sensory modalities are usually ignored
- ▶ In most architectures, **multiple modalities are treated separately instead of together**; improvements in multimodal neural networks may change this trend though
- ▶ Descriptions of cognitive architectures often ignore the **complexity of dealing with real-world noisy data**



- ▶ A process based on which **“irrelevant” information is filtered out of sensory data** and only “relevant” data is left to be processed by the cognitive system



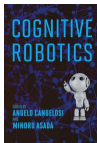
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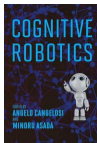
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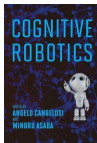
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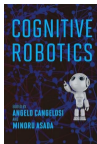
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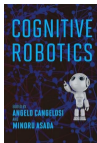
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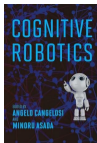
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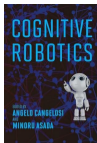


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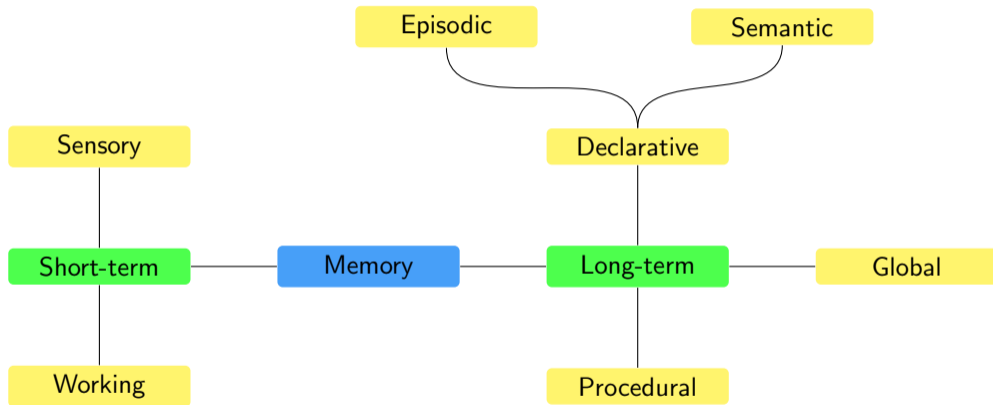
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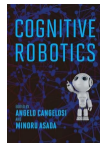
- ▶ Both approaches can also be combined: planning can be used for selecting a “global” sequence of actions, while dynamic selection can be performed for reactive adaptation

Memory



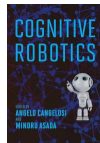
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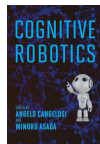


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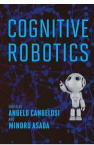


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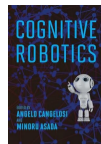


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- ▶ **Semantic:** Contains general environment information (e.g. objects in the environment and their relations, or connections between areas that the robot can navigate to)

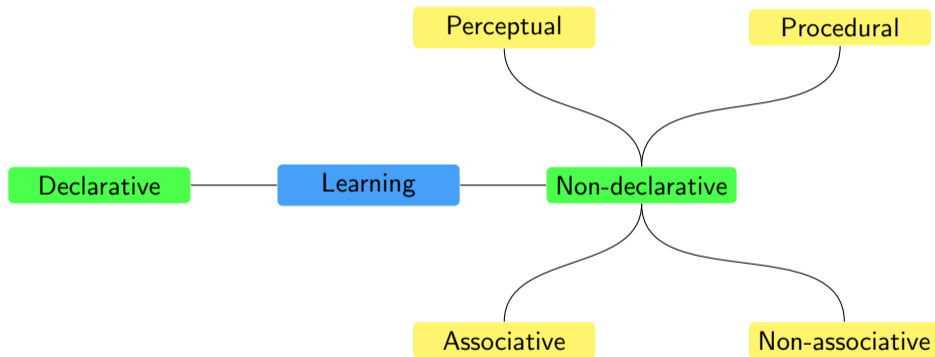
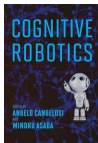
Procedural

Enables a robot to select appropriate actions in given states for performing its tasks

Global

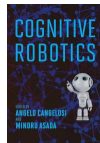
A global memory structure for all knowledge (not used very commonly)





Learning Types Overview

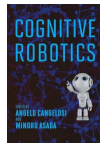
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Adding facts or rules to declarative memory (**chunks** are added to the memory)



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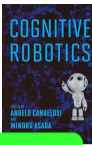
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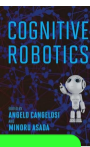
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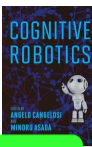
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Non-associative

Learning how to react to specific stimuli:

- ▶ **Habituation:** With a reduced strength
- ▶ **Sensitisation:** With an increased strength



Reasoning

- ▶ A process of **knowledge manipulation** using logical rules in order to **infer conclusions or to choose actions to perform**



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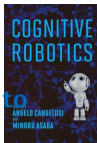


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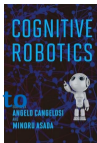
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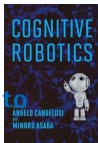
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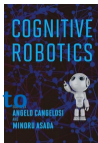
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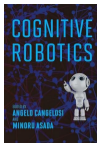
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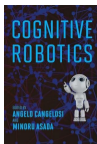
- ▶ Mostly present in cognitivist and hybrid systems; emergent architectures typically do not / cannot facilitate reasoning





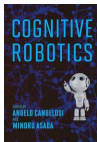
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Metacognition

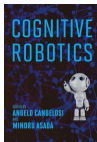


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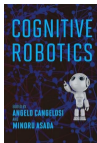




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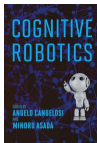


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- ▶ Not present very commonly in cognitive architectures — presumably because of the difficulty of embedding it and performing it meaningfully

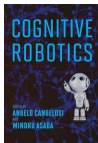


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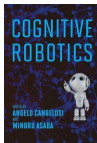
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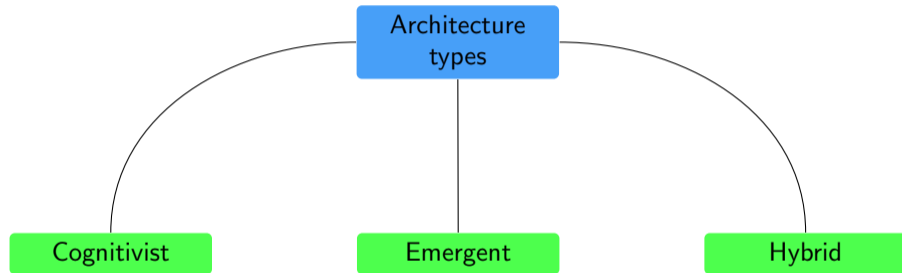


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- ▶ **Achieved through an internal (mental) simulation**
 - ▶ Note that this does not necessarily have to be done in a full-fledged simulator — simulation models can also be performed by computational models in an architecture

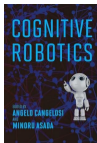
Cognitive Architecture Types and Robotics Applications of Cognitive Architectures



Classification of Cognitive Architectures



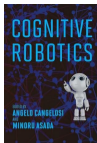
Cognitivist (Symbolic)



- ▶ Focus on **modelling task-independent aspects of cognition**



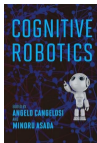
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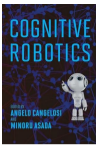


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“A **cognitivist cognitive** architecture is a generic computational model that is neither domain-specific nor task-specific, and it needs to be provided with knowledge to perform any given task.” (Cangelosi and Asada ed. 2022, p. 194)

Emergent (Subsymbolic)

- ▶ In an emergent cognitive architecture, **an agent starts in a basic cognitive state that is developed throughout the agent's operation**

Artificial Intelligence Review (2020) 53:17–34
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40 years of cognitive architectures: core cognitive abilities and practical applications

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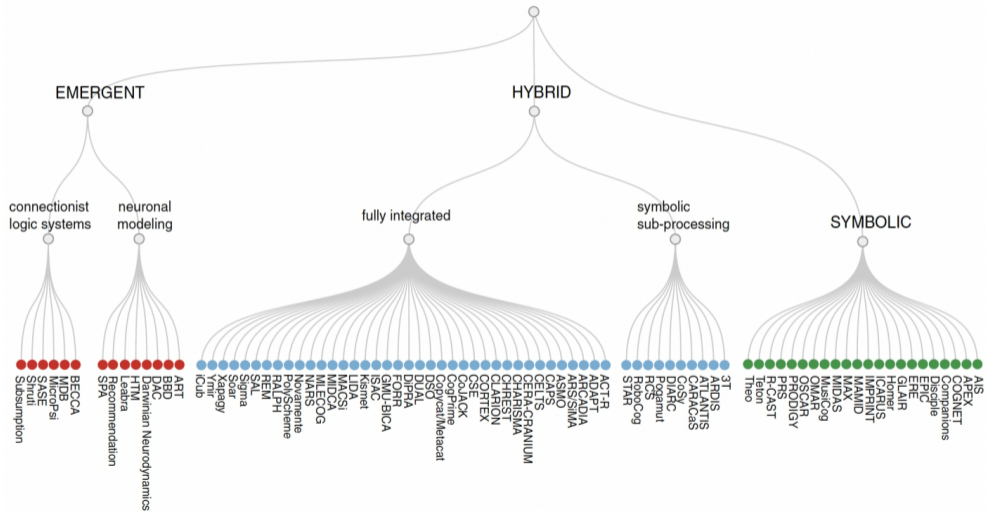


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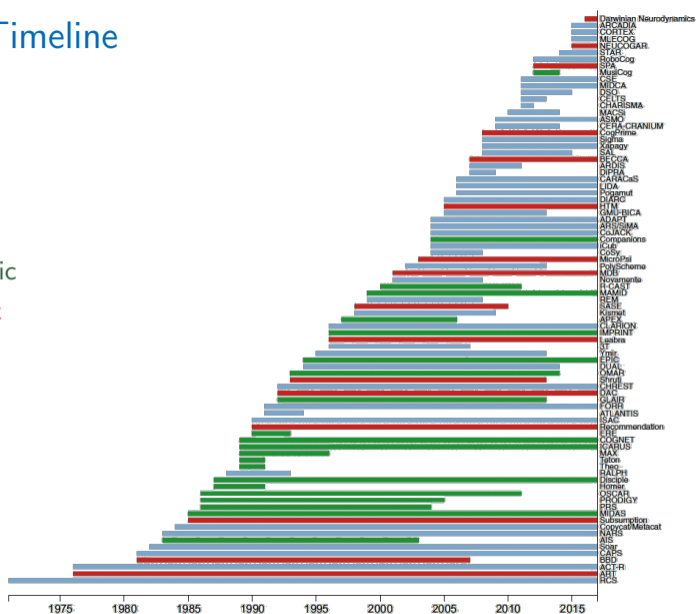
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- ▶ Hybridisation can also involve **combining multiple architectures**

Architecture Taxonomy



Architecture Timeline

- ▶ Green: symbolic
- ▶ Red: emergent
- ▶ Blue: hybrid



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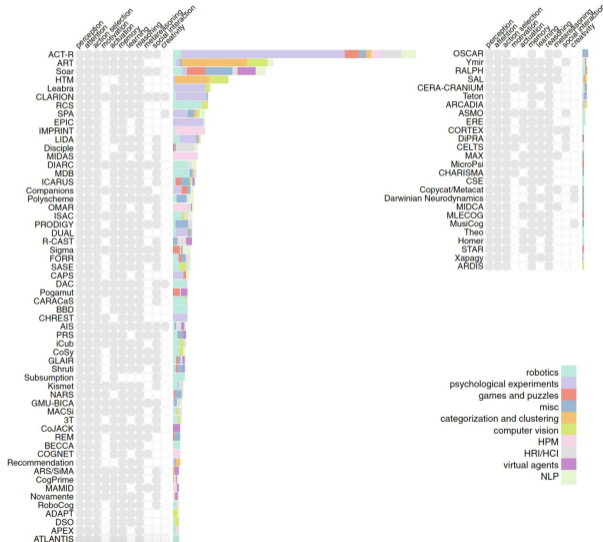
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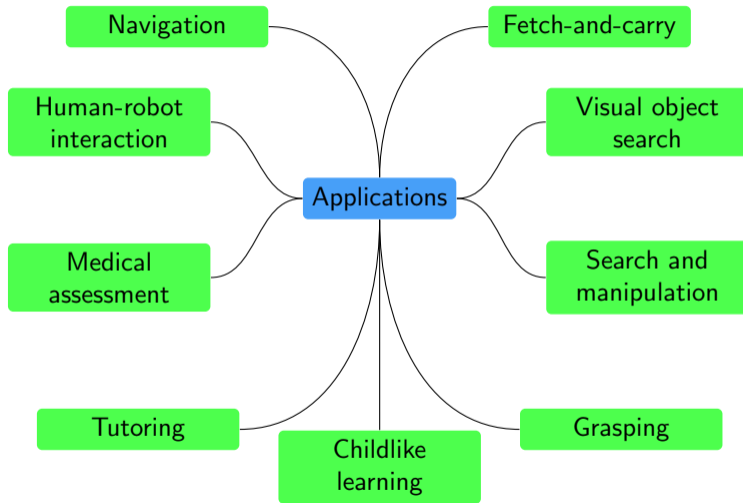
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- ▶ **The development of a cognitive architecture is a long process** (lasting several years), with architectures sometimes undergoing major changes and conceptual updates

An Overview of Applications of Cognitive Architectures

- ▶ Architectures differ in the incorporated features and in the applications that they have been used for
- ▶ Robotics is not the number one use case for cognitive architectures — psychological experiments are
- ▶ Robotics is a close second application area though



Overview of Demonstrated Robotics Applications



- ▶ Multiple architectures have been used to implement use cases such as navigation, fetch-and-carry, or visual search and manipulation
- ▶ More complex use cases are usually only demonstrated with a single architecture
 - ▶ Too time- and resource-intensive to reproduce large studies
 - ▶ Even if an architecture does, in theory, include all properties that would enable its use for a given task, the practical implementation may require significant effort
 - ▶ For concrete applications, architectures that are tailored to the use case are easier to develop and manage

Elements of Cognitive Architectures in our Codebase



Are There Cognitive Elements in Our Codebase?

- ▶ **Yes!** Several choices in our domestic robotics architecture are influenced by various existing cognitive architectures

¹A. Mitrevski, "Skill generalisation and experience acquisition for predicting and avoiding execution failures," *Ph.D. dissertation*, Department of Computer Science, RWTH Aachen University, 2023. Available: <https://publications.rwth-aachen.de/record/943042>



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 - ▶ Learning:
 - ▶ **Percept-to-concept association** (using deep learning, concretely for object recognition)

¹A. Mitrevski, "Skill generalisation and experience acquisition for predicting and avoiding execution failures," *Ph.D. dissertation*, Department of Computer Science, RWTH Aachen University, 2023. Available: <https://publications.rwth-aachen.de/record/943042>

Are There Cognitive Elements in Our Codebase?

- ▶ **Yes!** Several choices in our domestic robotics architecture are influenced by various existing cognitive architectures
- ▶ Our architecture can be seen as a **hybrid architecture** with various elements discussed today:
 - ▶ Action selection: **Task planning** for selecting sequences of actions
 - ▶ Memory:
 - ▶ Working memory in the form of a **fact database** that is updated by the robot while it is acting
 - ▶ Semantic memory in the form of an **environment ontology**
 - ▶ Rudimentary procedural memory based on which **behaviours to be executed are specified through a declarative language** (in terms of state machines)
 - ▶ Learning:
 - ▶ **Percept-to-concept association** (using deep learning, concretely for object recognition)
 - ▶ Procedural learning (**concretely for learning manipulation skills** — my own PhD work¹)

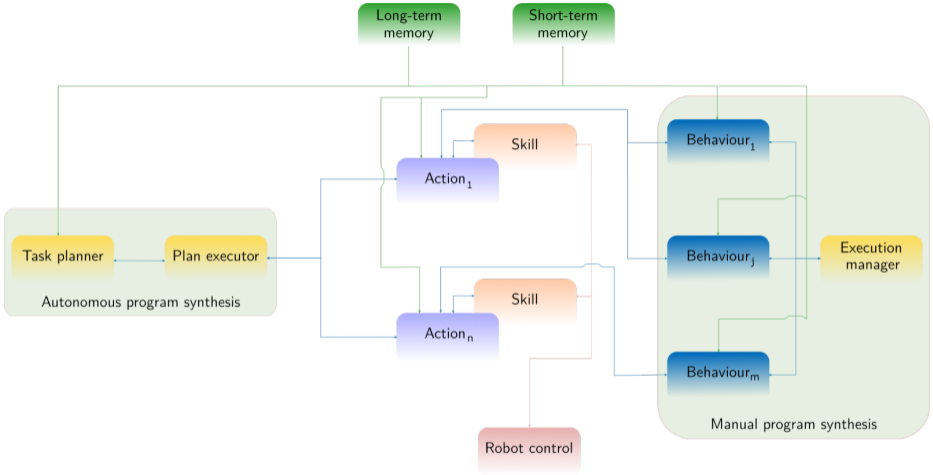
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Action Selection and Procedural Memory²



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